

ACTING OUT ARCHITECTURE

PRINTING INSTRUCTIONS:

PRINT ON CARDSTOCK (OR SIMILAR)
DOUBLE-SIDED, FLIP ON LONG SIDE

CUT OUT CARDS

ACTING OUT ARCHITECTURE

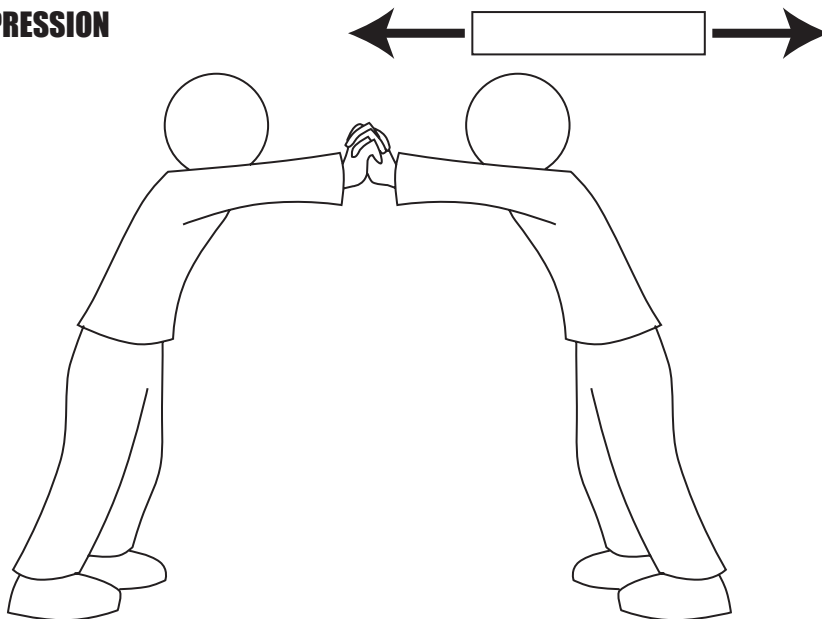
HOW TO PLAY:

(MINIMUM 2 TEAMS WITH 4 PLAYERS)

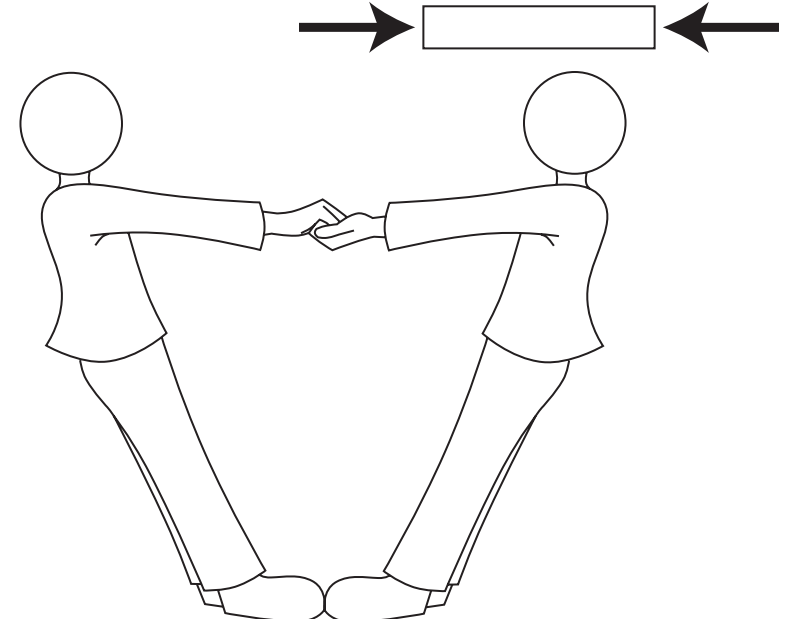
- 1 PERSON FROM THE TEAM DRAWS A CARD. USING THEIR BODIES, ACT OUT THE WORD
- THE OTHER TEAM(S) GUESSES THE WORD

CAN ALSO BE PLAYED IN A CLASSROOM SETTING

COMPRESSION



TENSION



ACTING OUT ARCHITECTURE

**GENTER FOR
ARCHITECTURE**

ACTING OUT ARCHITECTURE

**GENTER FOR
ARCHITECTURE**

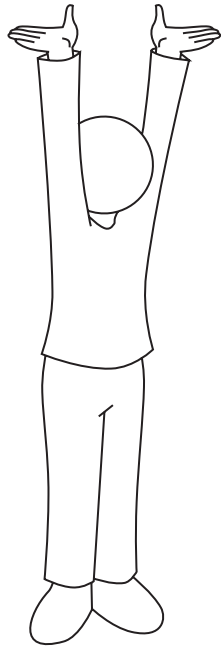
ACTING OUT ARCHITECTURE

**GENTER FOR
ARCHITECTURE**

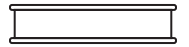
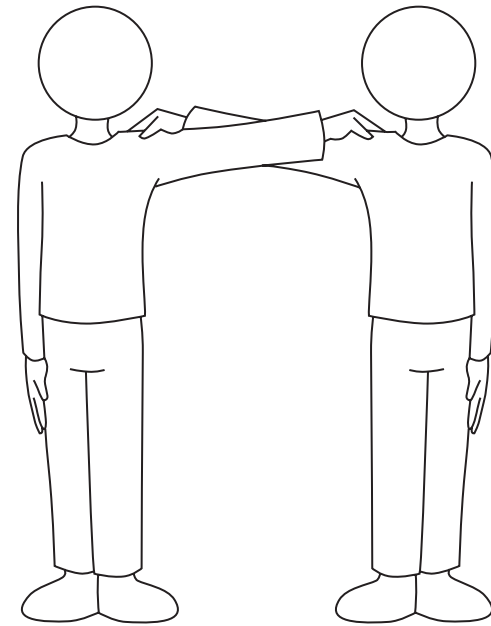
ACTING OUT ARCHITECTURE

**GENTER FOR
ARCHITECTURE**

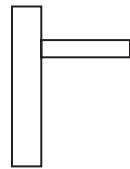
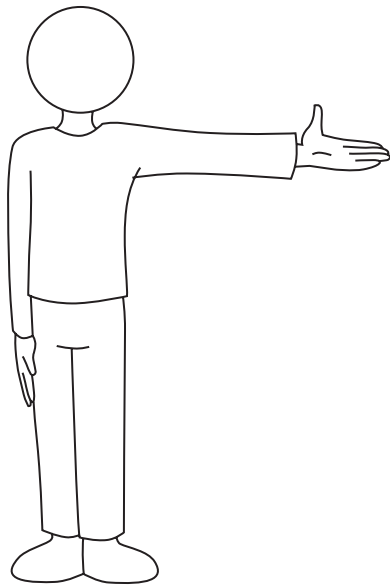
COLUMN



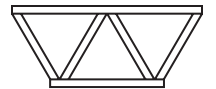
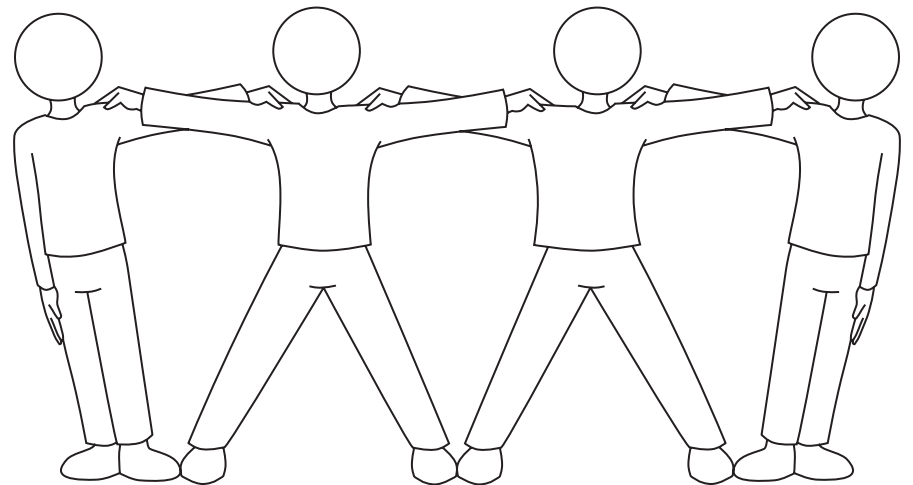
**BEAM/
LINTEL**



CANTILEVER



TRUSS



ACTING OUT ARCHITECTURE

**GENTER FOR
ARCHITECTURE**

ACTING OUT ARCHITECTURE

**GENTER FOR
ARCHITECTURE**

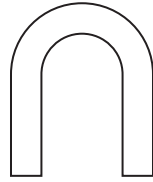
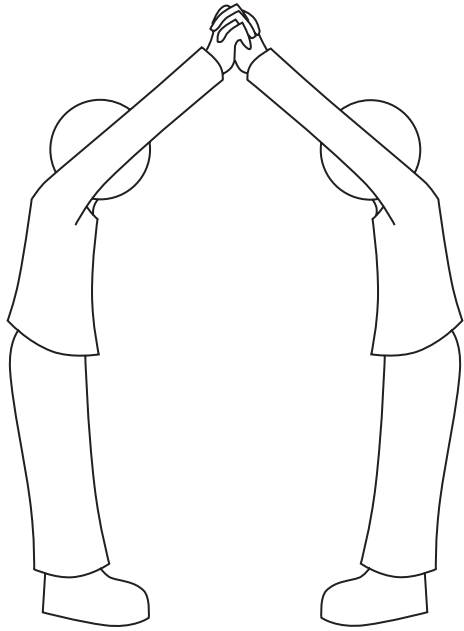
ACTING OUT ARCHITECTURE

**GENTER FOR
ARCHITECTURE**

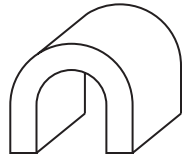
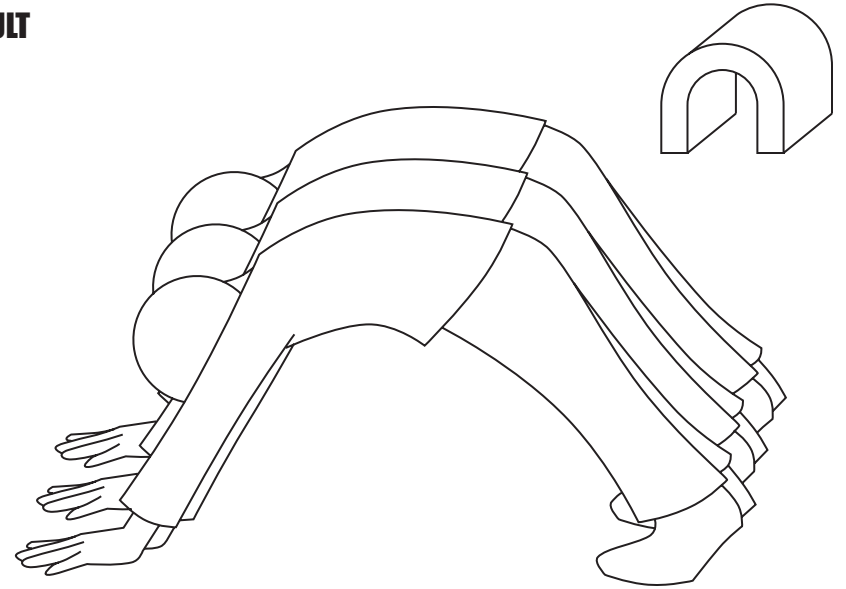
ACTING OUT ARCHITECTURE

**GENTER FOR
ARCHITECTURE**

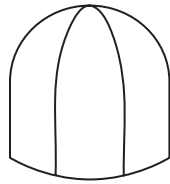
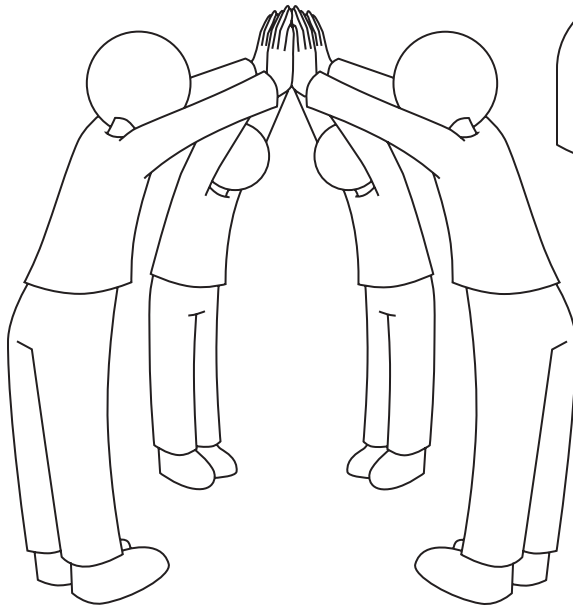
ARCH



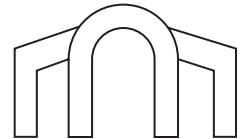
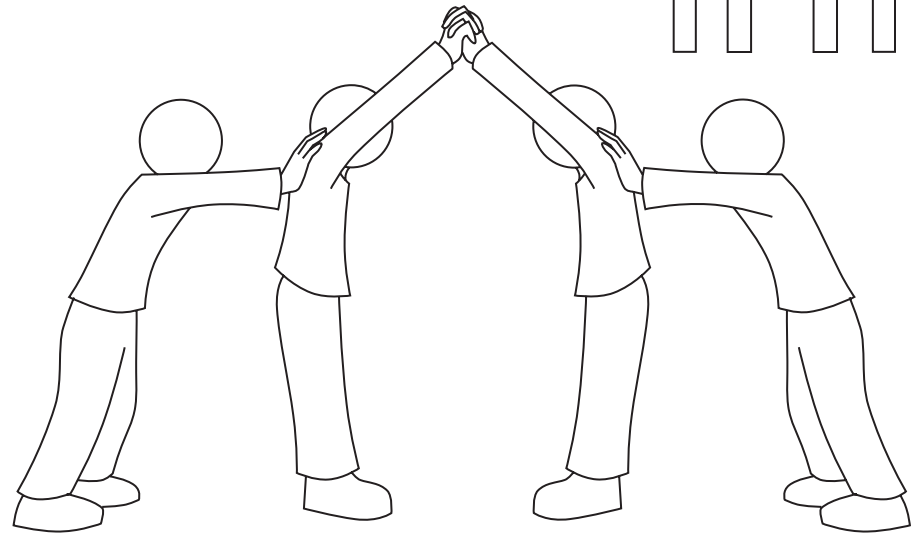
VAULT



DOME



FLYING BUTTRESS



ACTING OUT ARCHITECTURE

**GENTER FOR
ARCHITECTURE**

ACTING OUT ARCHITECTURE

**GENTER FOR
ARCHITECTURE**

ACTING OUT ARCHITECTURE

**GENTER FOR
ARCHITECTURE**

ACTING OUT ARCHITECTURE

**GENTER FOR
ARCHITECTURE**